

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural,after1 level O/C,new suit NF,cue=F1R.new suit 2 level NF
After 1 level M O/C;2NT=limit raise 4+,3cue=Mixed raise,3om=6card nat inv,3M=pre
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd =15-18: system on
4 th Live=15-18:Responses system on
Reopening;11-14 system on,except on 1s=11-16
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit :jump to H and S=weak in nvul,intermediate in vul,;2 nt asks
2nt:lowest 2 suits
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Against 1C,cue=5-4 Majors, ,2nt =D+H,2D=55MM
Against major,cue=5OM+5 min,2nt =minors
Jump cue asks stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs str NT:2C=Landy,2D=1M ,2H/S=5M+4min,
DBL=4M+5min or str M ,or str 5M+5m
Vs weak NT:DBL 14+,2C=Landy,2D=trsH,2H=trs S,2NT=4S+5min
3C/D =4H+5min
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Against weak 2M;4C/4D=OM+min,CUE=minors,DBL=T/O, 2NT=15-18,
Against multi:4C/4D=minor+H, dbl=T/O forS,pass then DBL=T/O forH,3H=minors,3S=S+minor
Against 3H/S:4C=OM+C,4D=OM+D; Against 3C:4C=MAJORS,4D=D+M
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♣
1C(STR):DBL MAJORS 5-4,1NT= MINORS,2D=55MM
2C(ART):DBL MAJORS,2NT=MINORS
OVER OPPONENTS' TAKEOUT DOUBLE
Over DBL to 1H opening;RDBL=10+,2S=4H inv or+ 2NT=3card fit IG or more,3C=mixed raise,3D=FG any sing,4level new suit=5h+5 bid suit
1NT=TRS 2C,2C=TRS 2D,2D=GOOD RAISE H,2H=BAD RAISE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5th	same	
NT	4th	3rd	
Subseq	3/5th	3/5th	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx orA	AKx(+)	
King	KQorAK	UB H or count	
Queen	QJ	KQxx or QJxx	
Jack	J10	J10x(+)	
10	109 or KJ10	109 or KJ10	
9	9xorH109	,9xx or H109	
Hi-X	even	Denies H	
Lo-X	odd		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi/Lo=E	Hi/Lo=E or S/P	Hi=Enc,L=Dis
Suit 2	S/P		
3			
1	Hi/Lo=Enc	Hi/Lo=E	H=Enc
NT 2	Hi/Lo=E	S/P	
3			
Signals (including Trumps): S/P			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light 9+ with suitable shape.,off-shape with 16(17)+,converting C response to D show no extra val			
Res:Cue=F1R,1NT=constructive except 1S,Jump=INV			
1C-1D-Dbl show 4-4 M,1m-1H-Dbl show 4-5S,1m-1S-Dbl show 8+ suggests 4-5H			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Maximal overcall DBL of raised suit			
Lightner DBL			

EBL CONVENTION CARD
CATEGORY: Green
NCBO: Turkey
PLAYERS: Mehmet Ali Ince-Namık Kokten
EVENT Senior
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong NT=15-17
2C=FG
2D=5+H,4+S
5 card major
2/1 responses=FG
2H,S=weak
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1H-3C=6-9 fit,1S-3C=6-9 fit
1H/S-3D=4H/S +any sing FG
1H/S-3NT(void S),4C/D=void C/D,2-3 control
1H-2NT=10-11 FIT,1S-2NT=10-11 3CARD FIT OR 4 card FIT
1S-3C=6+H inv
1C/D-2H=5+S+4+H 5-9 hcp
SPECIAL FORCING PASS SEQUENCES
1X-(DBL)-RDBL CREATES F1R,
AFTER 2/1 ALL PASSES ARE FORCING
IMPORTANT NOTES
2NT F1 OPPOSITE AN IMPLIED 6-CARD OR LONGER SUIT
PSYCHICS:

OPEN ING	TI CK IF AR TIF ICI AL	MIN. NO. OF CAR DS	NEG. DBL THR U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1C		2		10-22 HCP	2C=inverted FG,2D=6D inv, 2H=5S+4H 5-9 HCP,2S=INV IN C		
1♦		4		10-22 HCP	2D=INVERTED FG,2C=NAT FG,2H=5S+4H 5-9, 2S=invD,3c=6c inv		
1♥		5		10-22 HCP	1NT=SF,2NT=3-4 card fit inv,3C=mixed raise, 3D=4 card fit+any sing FG,3NT=void S,4C/D=voidC/D	3C OVER 2NT IS RELAY,3D OVER 3C IS RELAY 3H OVER 3D IS RELAY	2C=Drury,
1♠		5	4H	10-22HCP	SAME AS 1H except 1s-3c=6+h inv,1S-3H=4Sfit inv	SAME AS 1H	2C=DRURY
INT				15-17HCP	2S=C,2NT=D,3C=ASK 5CARD MAJ,3D=55m FG	AFTER 2D TO STAYMAN,3C ASK DIST	
					3H=SING H 54m,3S=SING S 54m,4C=TRS H, 4D=TRS S,		
2♣		0	3S	FG	2D=waiting,,2H,S nat,2nt=trs C,3c=trs D	after 2d,2h may be h or bal24+	
2♦		5+H,4+S		weak 5-9 majors	2NT=asking bid,		
2♥		6		weak	New suit=INV except 2S on 2H forsing,3H=not inv		
					2NT ASK	3C=,3D=2HONOR,3H=WEAK, 3S=6H4m,3NT=6322 max	
2♠		6		weak	Same as above	Same as above	
2NT				20-21HCP	3C=ask 5card M,3S=Minors min 9 card,4C=55M T/P or SL	,	
3♣		6		PRE	New suit=F1R		
3♦		6		PRE	New suit=F1R		
3♥		6		PRE			
3♠		6		PRE			
3NT							
4♣		7		pre			
4♦		7		pre			
4♥		7		pre			
4♠		7		pre			
4NT							
5♣						HIGH LEVEL BIDDING	
5♦							
5♥							
5♠							